

## CAIN'S CROSSING RENAISSANCE FAIRE BOOTH AND VENDOR GUIDELINES

When constructing your booth, remember that you are a traveler in the Elizabethan countryside of the 16th Century. Everything about you should reflect the era, your speech and mannerisms, attire and accessories should add to the atmosphere and the feel of a country faire setting. The more you do to improve your presentation, the better our faire will be for everyone who comes to be entertained. The faire site is a beautiful, oak studded park. Please let this setting be reflected by your own formation. All vendors, staff, employees, and helpers must be in Elizabethan garb during operating hours of faire.

1. Please use all natural materials and colors. This means no bright, fluorescent or day glow colors. Good examples of building materials are canvas, unbleached muslin, natural fiber cloth, burlap, leather, rope, cord, wooden poles, old wood, driftwood, branches (not gleaned from the site). Do not use bamboo, plastic, PVC pipe, peg board, cardboard or poster board. These materials will not give the right look. If it didn't exist in the 16th Century, avoid it. Easy-ups may be allowed on a limited basis but must be well disguised pending approval from coordinator. No metal poles should be visible, including under the canopy. Wrap them with cloth, garlands or other creative materials. Cover the top. Do not use shiny material, bedspreads, patterned sheets, tarps, parachutes, polyester fringe, balloons or bonbon balls; they are not period. There have been some very creative solutions to easy-up disguise. Burlap is your friend! Umbrellas are okay only if they are made of canvas material in a natural color with a wooden pole. Decorate your booth with banners, flags, fabric signs and sandwich boards. Use your imagination and sense of humor. Catch the patron's eye and make them ask questions. Use drapes, tapestries, greenery, flowers, feathers, wood, bones and rocks to add atmosphere to your booth.
2. All modern table surfaces must be covered. All non-period items (i.e. coolers, camp chairs, storage boxes, etc.) must be hidden, covered or otherwise put out of site. Have an extra few yards of burlap on hand and some rope!
3. No amplified music or burning incense will be allowed unless it is necessary to purvey your wares and you clear it with your neighbor.
4. All booths must meet fire code. All fabric must be fireproof and each booth must maintain a CURRENT fire extinguisher (purchased within 1 year). Tape the receipt on the extinguisher itself. The fire marshal will make an inspection so be prepared. If you do not meet fire code, you will not open.
5. Management reserves the right to approve all installations, exhibits and merchandise, and further reserves the right to require the removal of any items deemed to be unacceptable, in poor taste, unsuitable or of inferior quality. We make every attempt to separate similar wares within the shire. However, duplicate merchandise of neighboring vendors may be subject to exclusion or removal from display upon request from management.
6. Sale of knives and blades will be limited to vendors who deal primarily in these items. Weapons will not be sold to anyone under the age of 18. Weapons sold to patrons must be kept for the patron until close of Faire or as the patron is leaving the Faire site.
7. Sale of jewelry will be limited to those vendors who deal exclusively in jewelry. Jewelry includes rings, earrings, ear clips, necklaces, pendants, charms, bracelets and anklets.
8. All vendors must collect and report all sales tax to the State Board of Equalization. Proof of permit must be available on site. Permits may be obtained from:

State Board of Equalization, 3321 Power Inn Rd, Sacramento, CA 95816. (916) 227-6709.

**Acknowledgement:** By my signature on the Application I am submitting, I acknowledge that I have informed my crew, guild, and/or staff members who will be attending the Cain's Crossing Renaissance faire of these rules and we agree to be bound by these rules, Faire Conduct and Actor's Camp and the Participant Waiver.